

# *SONATA Series Operating Reference Manual*



**Stand-alone Motor Control System**



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A	M	S	H	STA 1		1	2	3
V	R	J	0	STA 2		4	5	6
P	STOP	RE-SET	CLR	STA 3		7	8	9
MODE	SLEW ←	SLEW →	—	STA 4		*	0	ENTR

### Keypad Lay-out

A

## Setting Acceleration

Pressing the A key allows the user to enter the acceleration values for each motor.

- 1) Press A.
- 2) The controller displays "Select Axis:1 thru 3".
- 3) Press 1 for X axis, 2 for Y axis and 3 for Z axis.
- 4) The controller displays "Enter Value"
- 5) Using the numeric keypad enter the acceleration value for the selected axis, then press ENTR.
- 6) To cancel the operation, press CLR.

V

## Setting Velocity

Pressing the V key allows the user to enter the velocity values for each motor.

- 1) Press V.
- 2) The controller displays "Select Axis:1 thru 3".
- 3) Press 1 for X axis, 2 for Y axis and 3 for Z axis.
- 4) The controller displays "Enter Value"
- 5) Using the numeric keypad enter the velocity value for the selected axis, then press ENTR.
- 6) To cancel the operation, press CLR.

P

## Setting Position

Pressing the P key allows the user to enter the position values for each motor.

- 1) Press P.
- 2) The controller displays "Select Axis:1 thru 3".
- 3) Press 1 for X axis, 2 for Y axis and 3 for Z axis.
- 4) The controller displays "Enter Value"
- 5) Using the numeric keypad enter the position value for the selected axis, then press ENTR.
- 6) To cancel the operation, press CLR.

MODE

## Mode Selection

Pressing this key enables the second function of each other key.

M

## Coordinated Move

Pressing the M key moves all motors to the last entered / selected position. The default setting is zero.

When this key is pressed the controller displays "Coordinated Move".

R

## Relative Move

Pressing the R key moves the motor by last value of the enter position.

When this key is pressed the controller displays "Relative Move".



A small, rectangular button with the word "STOP" written in black capital letters on a light-colored background.

## Stop All Axes


Pressing this key initiates all motors to stop.


When this key is pressed the controller displays “Stopping All Axes”.




## Jog in Negative Direction

Pressing this key jogs the selected motor in the negative direction.

Pressing **1** then  will jog the X-axis motor in the negative direction.

Pressing **2** then  will jog the Y-axis motor in the negative direction.

Pressing **3** then  will jog the Z-axis motor in the negative direction.

When this key is pressed the controller displays "Jogging Neg. Dir '*axis-name*'".

*axis-name* = X, Y, Z

S

Spare – 1

For the future use.

J


## Joystick Enable

The joystick operation is disabled when the keypad is used to make a motor to move. The J key should be pressed in order to enable the joystick operation.

When this key is pressed the controller displays "Joystick Is On".

RE-  
SET

## Reset Position Counters to Zero


Pressing the  key resets the value of all position counters to zero.


When this key is pressed the controller displays "Position Counters = 0".




## Jog in Positive Direction

Pressing this key jogs the selected motor in the negative direction.

Pressing **1** then  will jog the X-axis motor in the positive direction.

Pressing **2** then  will jog the Y-axis motor in the positive direction.

Pressing **3** then  will jog the Z-axis motor in the positive direction.

When this key is pressed the controller displays "Jogging Pos. Dir '*axis-name*'".

*axis-name* = X, Y, Z

H

## Home all Axes

Pressing the H key initiates a homing sequence for the selected axis.

1. Press H.
2. The controller displays "Select Axis:1 thru 3.
3. Press 1 for X axis, 2 for Y axis and 3 for Z axis.
4. The controller displays "Homing-'axis'"

axis = X, Y, Z

Please consult the hardware reference manual for switch wiring and specifications.

0

## Go to Position Zero

Pressing the 0 key moves all motors to position zero.

When this key is pressed the controller displays “Go to Position Zero”.



CLR

## Cancel Data Entry Operation

Pressing the CLR key cancels the last data entry operation.

STA  
1

STA-1

Reserved

STA  
2

STA-2

Reserved

STA  
3

STA-3

Reserved

STA  
4

STA-4

Reserved

1 2 3


## Axis Selection and Data Entry Keypad


Pressing **1**, **2** and **3** selects the desired axis, when not in data entry mode. The default setting is the X-axis.

When the **1** key is pressed the controller displays "X-axis Selected".


When the **2** key is pressed the controller displays "Y-axis Selected".


When the **3** key is pressed the controller displays "Z-axis Selected".


Pressing **1** then  will jog the X-axis motor in the negative direction.

Pressing **2** then  will jog the Y-axis motor in the negative direction.

Pressing **3** then  will jog the Z-axis motor in the negative direction.

Pressing **1** then  will jog the X-axis motor in the positive direction.

Pressing **2** then  will jog the Y-axis motor in the positive direction.

Pressing **3** then  will jog the Z-axis motor in the positive direction.



## Data Entry Keypad

These keys are used for data entry.



This key is used to enter the decimal point.